

## Region 4 - Drama Festival Information

### Fees

Play Fees - \$300 per play  
Social Fees - \$10.00 per person  
Adult SDA membership - \$50.00  
Student Director membership - \$10.00  
Student SDA membership - \$6.00

### Performances

All performances will be held in the school.  
The student dance will be held in the school on Friday, March 26, after last performance.  
The banquet will be held after the last adjudication on Saturday, March 27 (approximately 6:00 p.m.).

### Motel/Hotel/B&B and Billeting

Gateway Motel - 563-5661  
Pine Grove Motel - 563-5493

### Canora School Rules

1. No hats allowed.
2. No smoking on school property.
3. Generally accepted student conduct is expected at all times.

## Date and Time of Regional Meeting

The meeting will be held during the student dance on Friday evening.

### Equipment List for Canora Composite School

#### 1. 16 channel lighting panel

- will set lights for 9 specific areas.
- you may pick and choose specific areas from that.
- cyclorama (blue and red)
- large portable spot if needed.

#### 2. Sound

- Multi CD change
- cassette deck
- basic sound system with mixes if you wish to use
- microphone
- Piano

Note: Canora does not have headphones.

# **Region IV Policies**

## **I. Language and Content Policy:**

- the word “fuck” is not permitted.
- blasphemy such as “God damn” is not permitted.
- other profanity should not be excessive.
- sexual content should be sensitive and thematically appropriate, not gratuitous.
- any play with questionable content should be forwarded to the Principal of the Host School for final approval for performance in the Host community.

## **2. Policy on Extra Plays**

- the Host school receives the first chance to perform a second play.
- traditional Region IV schools will be given preference over schools from other Regions.
- after the conditions list above have been met, a lottery will be held to determine who gets a second play.

Storage  
(cannot use)

Will have 9 spots lighted  
for general area lighting  
> Will be able to individually  
light up specific areas

Curtain against back wall  
> opens up to be white wall  
2 equal curtains  
- no draw string  
- move by hand

